



## ST. MARYS MINOR HOCKEY ASSOCIATION

### TOURNAMENT RULES

1. All OMHA rules apply.
2. The tournament convener reserves the right to make decisions regarding the interpretation of the rules and regulations and as such all decisions will be final.
3. All referee calls are final.
4. All games will be stopped time. (see Mercy Rule)
5. Pee wee/Bantam/Midget divisions will play 2-10 minute and 1-15 minute periods with the ice cleaned after each game.
6. Atom divisions will play 3 – 10 minutes periods, with the ice cleaned at the end of the game
7. There will be a 3 minute warm up before each game.
8. Teams must be dressed and ready to play 15 minutes before each game.
9. Please – no teams on the ice without a referee present.

### Mercy Rule

1. A five goal lead **at any time** will invoke the mercy rule. The clock will be run without stopping as long as there is a five goal lead. Minor penalties incurred while the mercy rule is in effect will be served as 3 minutes running time.

### Time outs

1. Teams are allowed one 30 second timeout per game during regulation time.
2. No timeouts allowed during overtime.

### Overtime Format

1. Semi-Finals & Championship game, if there is a tie after regulation time the teams will play one 5 minute sudden victory overtime period of regulation hockey.(eg. 5 on 5)
2. If still tied after the overtime period, the game will be decided by a shootout.
3. Each team will designate 3 shooters. All 3 shooters from each team will have an opportunity to shoot. Teams will alternate shooting on the opposing goalie until all the shooters have shot. The team with the most goals will be declared the winner.
4. If the game is still tied after 3 shooters, 3 new shooters will be picked and the shootout will continue as sudden victory. The first team to score without the corresponding shooter from the other team scoring will be declared the winner.
5. The home team will be given the choice of shooting first or second at the start of shootout.

## Points and Ranking

### Bantam and Midget Divisions

Points will be awarded as follows:

2 points for a win after regulation

1 point each for a tie after regulation

Teams will be ranked by point total at the end of the round robin.

If any teams are tied at the end of the round robin tie breakers will be employed in the following order;

- a. head to head
- b. total goals for minus total goals against
- c. fewest penalty minutes
- d. team that scored their first goal of the tournament the earliest.

The top two teams in each pool advance to play a Semi-final game (1st in A pool vs 2nd in B pool, 2nd in A pool vs 1st in B pool) with the winners advancing to the championship game.

### Peewee and Atom Divisions

Points will be awarded for the preliminary round games as follows;

2 pts for each period win

1 pt. for each period tied

2 pts for game win

1 pts for game tie (not applicable once are ranked)

In case of a three way tie head to head will be used as a tie breaker .

The top team will advance to the Semi-finals while the other 6 teams will play a qualifying game, (7<sup>th</sup> vs 2<sup>nd</sup>, 6<sup>th</sup> vs 3<sup>rd</sup> and 5<sup>th</sup> vs 4<sup>th</sup>) with winners of each of these games advancing on to the Semi-final games. If the score is tied at the end of regulation time, overtime will be played according to "Overtime Format" rules in the previous section. Winners of the Semi-Final games will play for the Championship

## Suspensions

Any player who receives a fighting misconduct will be suspended for the remainder of the tournament.

Any suspensions incurred during the tournament shall be served based on OMHA rules.

***Revised: November 2 2015***